

**CGGU JUNIOR BETTERBALL LEAGUE CONDITIONS**  
**2021 SEASON**

**1. Composition**

- 1.1 The league will be divided into 3 (three) divisions and teams will play each other on a home or away basis.
- 1.2 At the end of each season the top two teams in each division will be promoted and the bottom two teams relegated.

**2. Date of Play**

- 2.1 All matches must be played on the date as published on the fixture list **and no extensions will be permitted.** Clubs may arrange with their opponents to play the match prior to the scheduled date but not a later date. Any match not completed on the scheduled date, will be logged as completed with neither team being allocated any points.
- 2.2 Fixtures should normally be scheduled on Sundays in the afternoon field, preferably near the front of the field (particularly in winter months). Agreement may be reached to play Sunday morning games, or on Saturdays. **Unless agreed via written communication and agreed upon by both clubs it will be assumed that the tee times will start at 11:30 am. Clubs are responsible for recording the correct tee time on the Scorecapture Online system.**
- 2.3 The home Manager MUST contact the visiting convenor 9 days in advance via written communication to notify them of the tee time. Should the visiting team withdraw after notification, the home team will be awarded the two log points and 2.5 games points.
- 2.4 Team managers are reminded of the "Spirit of the Game" and requested to try and accommodate earlier fixtures wherever possible.

**3. Participants**

- 3.1 The league is open to all affiliated amateur golfers whose club is a member of the Central Gauteng Golf Union
- 3.2 A player must be officially handicapped at the Club he is representing and under 19 years of age on the tee.
- 3.3 Participants may not compete for more than one Club in the Season.
- 3.4 A player may not play for more than one team in the same round.

- 3.5 Where a club has two teams in separate divisions, no more than 50% of one team may play for the other division's team.
- 3.6 In order to facilitate and promote Junior Golf, a player may play Junior League as well as any of the other Leagues available in the CGGU provided they meet the criteria.
- 3.7 Any club or player found to be manipulating handicaps will be subject to disciplinary sanctions by the CGGU.

#### 4. Details of play

- 4.1 Play is to be conducted in accordance with The Rules of Golf according to the R&A.
- 4.2 Players are required to comply with the host club's Covid-19 Risk Mitigation Protocols. Clubs should abide by the GolfRSA Risk Mitigation Guidelines.
- 4.3 Matches are to be played in Betterball Matchplay Format.
- 4.4 All players are required to open their round prior to the start of each match. The home club should assist and request players to open their rounds.
- 4.5 Players who chose to complete their round once the match is completed may not take a score higher than what a nett par (2 stableford points) would give them. Should the player take a score that will give them more than a nett par, then that score will count. I.e. you cannot take a score higher than a two pointer for handicap purposes.
- 4.6 Each team shall comprise of 8 players, boys or girls.
- 4.7 **The maximum handicap for Junior League is 36.0 Handicap Index. Players may elect to play off any tee and they must get their correct Course Handicap BEFORE starting play.** All players must reduce their Course Handicap to **90% of their handicap**. Please refer to the handicap table on the website for the correct calculated handicaps. Once this **90% adjustment** is made the lowest handicap will be reduced to scratch and the rest of the players in the match will reduce their adjusted handicaps by that amount.
- 4.8 The Scorecapture Online System will automatically calculate handicaps the morning of the scheduled round. Teams who arrange to play a fixture prior to the scheduled date must notify the Union to ensure the correct calculation of handicaps.  
**It is still the player's responsibility to ensure that they are playing off the correct handicap. Players should check their current handicap on the HNA system prior to commencing play.**
- 4.9 **Girls must play using the men's pars and strokes.**
- 4.10 Clubs in most cases should have no placing for Betterball League. Only if there is an abnormal condition on the course will this be permitted.

- 4.11 Order of play will be Visiting Team first followed by the Home Team.
- 4.12 Only local caddies may be used. No parents or friends are permitted to caddy.
- 4.13 Starting Times: In accordance to Rule 5.3a When to Start Round, the Note to this Rule will be in effect. "If a player arrives at his starting point, ready to play, **within 5 minutes after his starting time**, the penalty for failure to start on time is loss of the first hole." Should a player arrive later than 5 minutes after his starting time, the penalty is disqualification.
- 4.14 No parent or spectator is allowed within 30 metres of the players. Interference by a spectator in a match will result in firstly a warning; failure to comply will result in the spectator being asked to leave the course. It is the responsibility of the manager whose players and spectators are in question to enforce this rule.
- 4.15 Spectators are not permitted to consume alcohol whilst on the course with the players.
- 4.16 Matches are subject to the Home Club's local rules.
- 4.17 **The use of approved Distance Measuring Devices will be permitted during the play of league games. This condition will override the local rules of the host club with regard to Distance measuring devices. The use of these devices will also be extended to the player's partner and the sharing of information obtained by means of these devices**
- 4.18 Caddies are for the players account.
- 4.19 Should a team withdraw during the season all results against that team will be cancelled.
- 4.20 The home club's manager is responsible for explaining the local rules to the opposition as well as advising on the proper etiquette.
- 4.21 The use of golf carts is prohibited and players are required to walk at all times during the match.

## **5. Club Responsibilities**

- 5.1 Clubs are responsible for accurately uploading their correct team players on the Scorecapture Online System. The uploading of team names can be done at any stage before the fixture, but there will be a cut-off at 23:59 the day before the scheduled date. This is to allow the system to correctly calculate handicaps on the date of play. Clubs may elect to "hide" their team from the opposing team, but these will become visible 30 mins before the club's recorded first tee time.
- 5.2 Should a club not upload their team by the cut-off time the following penalties will be imposed:

**First time - warning, second time - 1 GAME penalty, 3rd time - 2 GAMES penalty, etc.**

- 5.3 Playing fees will be waived by clubs as games are played on a home and away basis.
- 5.4 **The host club will provide a halfway house voucher to the value of R 80.00 for each player.**
- 5.5 Home Clubs are requested to facilitate a short prize-giving after the game to announce results.
- 5.6 Where possible, Home Clubs are to offer a complimentary cart to the visiting manager, but it is the visiting manager's responsibility to confirm and book the cart

## **6. Weather**

- 6.1 If the course is open at the start of the matches, the matches must be played in accordance with Clause 4 – Details of Play.
- 6.2 If the course is deemed unplayable prior to the start of the matches and called off by the Club's Duty Officials, the result will be deemed a half ( i.e. 4 GAMES ALL) and will not be rescheduled (See 2.2)
- 6.3 If a match has started and is subsequently called off due to weather conditions, the results will be determined as follows :
  - 6.3.1 Where any of the eight matches progressed through 9 holes, the results of the match will be determined in accordance with the standing of each of the match at the time of abandonment;
  - 6.3.2 Where any of the eight matches have not yet reached the 10<sup>th</sup> tee, those matches will be declared a half.

Note 1: The Club Official (Club Manager, Duty Club Manager or Golf Director) of the Club will determine if weather conditions prevent or cause delay, abandonment or resumption of play. Once any of the aforementioned determinations are made, the players must be advised accordingly. Should the decision be to prevent or abandon play, the rules as defined in clauses 7.2 and 7.3 must be used to determine the results of the day.

Note 2: A Club that has its course closed due to weather/ playability in the days prior to a fixture and that remains closed on the day of the fixture **MUST** advise the visiting Club or its team of such closure in good time, to avoid unnecessary travel for those visiting players. All reasonable effort must be made to undertake this courtesy. Failure to advise the visiting team of such closure, will result in the match being awarded to the **VISITING TEAM**.

Note 3: Players are expected to remain at the home Club until such time as the Club Official calls off play for the day.

## **7. Scoring**

- 7.1 The overall result will be achieved by awarding one point for each game won and a half point for a halved game. In the event of a match being all square after 18 holes the match will be declared a half.
- 7.2 Two points will be awarded for to the winning team in every match. In the event of a half, one point will awarded to each team.
- 7.3 In the event of a team not arriving for a fixture, their opponents will be awarded the two log points and 2.5 game points. The defaulting team will not receive any game points.

## **8. Ties in the log**

Should two or more teams have the same points in the log standings, the following will apply in order of preference to determine the winning team:

- 1) The team with the most Games Points, thereafter;
- 2) The result between the two tied teams, thereafter;
- 3) The team with the most halved matches;
- 4) If none of the above result in an outcome the tie will be determined by the flip of a coin.

## **9. Results Sheets**

- 9.1 The Scorecapture Online result sheet must be completed and verified by both team captains and submitted on the date of play. Details on how to submit via the Scorecapture Online process is available in the Scorecapture League Manual.
- 9.2 **Should a club not submit and verify their scores by the end of the day of the date of the match being played the following penalty will be imposed:**

**First time warning, second time 1 GAME penalty, 3rd time 2 GAMES penalty, etc.**

## **10. General Information**

- 10.1 An entry fee determined by the CGGU will be due per team at the start of each season.
- 10.2 Visiting players must adhere to the home club's dress regulations for the course and clubhouse.
- 10.3 All Matchplay scores are required for handicapping purposes. Players must be aware of the guidelines in the HNA Handicap Manual to ensure that they correctly submit their scores.

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## **11. Disputes**

- 11.1 Should a dispute arise during or after a match regarding either a breach of a rule of golf or of a condition of the league, a claim must be made by the players according to the Rules of Golf (Rule 20.1b). If a valid claim is made the teams must resolve the dispute before the result is final. A result will be considered final once both teams have verified the scores on Scorecapture.
- 11.2 Should a situation arise that the teams are unable to resolve the dispute they should submit this in writing to the CGGU within 2 days after the situation arose. Failure to notify the union in time will result in the claim not being considered.

**The CGGU retains the right to impose such penalties for the non-compliance by any Club, of any condition, as it may deem appropriate**

**A CLUB THAT HAS ENTERED AND HAS HAD ITS TEAM ACCEPTED FOR THE CURRENT LEAGUE SEASON BINDS ITSELF TO COMPLY WITH THESE CONDITIONS**